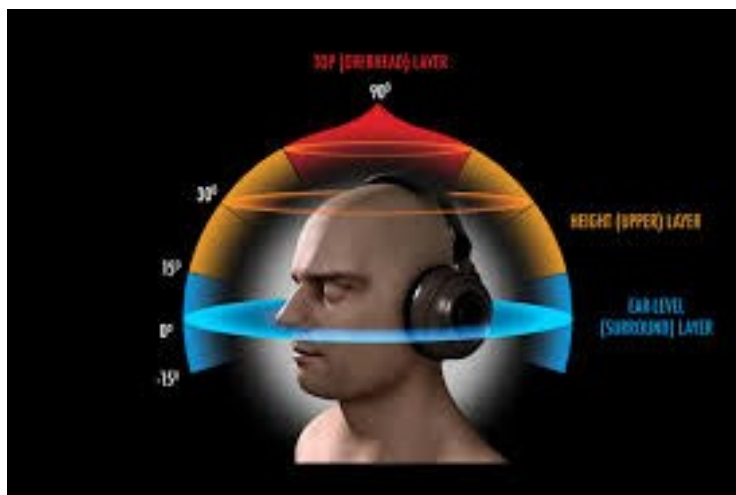




Stereopsia, the World Immersion Forum, offers you the unique possibility of **adopting & sponsoring** the following thematic conference, to be attended by world experts, & to be held in Brussels, Belgium, on 6 or 7 Dec 2018.

Thematic conference on **Spatial 3D sound**



Did you purchase a codec or other software tools to spatialize the sound of your XR project, only to discover that it did not do what it said it could do, or that you could not integrate it? Do you wish to avoid such a mishap in an up-coming project? Then, this nuts-&-bolts conference will show you the path to spatial-3D-sound success.

The conference reviews the main types of 3D sound spatialization techniques, i.e. with loudspeakers (Ambisonics, WFS) or headsets (binaural recording), and then focuses on the latter case, where "3D" sound is produced through dummy-head recording or its simulation via digital signal processing (DSP) & HRTFs. The conference includes live demonstrations of step-by-step implementations of spatial 3D sound solutions, and of the resulting effects.

ADOPT A CONFERENCE:

YOUR BENEFIT	YOUR COST	YOUR CONTACT
<ul style="list-style-type: none">- Visibility on the website, in the newsletters, and on site;- 1 speaking opportunity;- 50 one-day passes;- 50% discount on a booth in the exhibition.	<ul style="list-style-type: none">- 5,000 Euros + applicable taxes- Only one adopter per conference- Conference lasts 1.5-2.0 hours.	<p>ALAIN GALLEZ alain@stereopsia.com +32 4 229 27 52</p>